

General Euchre Rules

- Each player will play for themselves.
- For each round, each player deals twice for a total of 8 hands.
- Table Score Sheets are used at tables to keep score
 - Player to left of scorekeeper starts deal.
 - Last deal is scorekeeper.
- If the number of people playing is not a multiple of 4,
 - some players will sit out each round. You may sit out only once.
 - You will receive 8 points for the rounds that you sit out.
- Scoring: 1 point for 3 tricks, 2 points for 5 tricks,
 - 2 points for a Renege
 - 2 points for a Euchre
 - 4 points for "loner", 2 points for Euchre on a "loner"
 - (Another option: player calling the loner gets 5 points & partner gets 4 points)
 - For Loners: 2 points for Euchre, 4 points for Renege
- "Stick the dealer" applies. Dealer must choose trump if everyone else declines.
- A card laid is a card played. Once it leaves your fingers, it cannot be switched.
- A player may order, assist, or pick up with anything (a natural trump is not required).
- Please no table talk of any kind. ie no giving players any indication of what cards a player holds.
- We will pay top 3 places. If there is a tie, pots will be split evenly among winners.